



Security Summer School





ACS/Ixia/Hexcellents

# RetURN ON IENtED PNOGROMMING

- ROP is like a ransom note
- We execute almost arbitrary code without writing any new code (aka shellcode)
- Requires much more work

- ROP is mainly about setting up registers, adjusting the stack and calling functions
- We need to know:
  - How GCC compiles function calls
  - How the kernel expects syscalls to be set up

### 32 bit functions

```
Code editor

int function(void * arg1, void * arg2, void * arg3, void * arg4, void * arg5)

return 0;

return 0;

int test(void * arg1, void * arg2, void * arg3, void * arg4, void * arg5){

function((void*)1, (void*)2, (void*)3, (void*)4, (void*)5);

}
```

Assembly output

```
1 function(void*, void*, void*, void*, void*):
            push
                    ebp
            mov
                    ebp, esp
 4
                    eax, 0
            mov
            pop
                    ebp
            ret
 7 test(void*, void*, void*, void*, void*):
 8
            push
                    ebp
9
            mov
                    ebp, esp
10
            push
                    5
            push
                    4
                    3
            push
                    2
            push
14
15
            .
push
            call
                    function(void*, void*, void*, void*, void*)
16
17
            add
                    esp, 20
            nop
18
            leave
19
            ret
20
```

#### 32 bit syscalls

#

```
gdb-peda$ pdis syscall
Dump of assembler code for function syscall:
   0x000e39e0 <+0>:
                            push
                                    ebp
   0x000e39e1 <+1>:
                            push
                                    edi
   0x000e39e2 <+2>:
                            push
                                    esi
   0x000e39e3 <+3>:
                            push
                                    ebx
   0 \times 000 = 39 = 4 <+4>:
                            mov
                                    ebp,DWORD PTR [esp+0x2c]
   0x000e39e8 <+8>:
                                    edi, DWORD PTR [esp+0x28]
                            mov
   0x000e39ec <+12>:
                                     esi, DWORD PTR [esp+0x24]
                             mov
                                     edx, DWORD PTR [esp+0x20]
   0 \times 000 = 39f0 < +16>:
                             mov
   0x000e39f4 <+20>:
                                     ecx, DWORD PTR [esp+0x1c]
                             mov
   0x000e39f8 <+24>:
                                     ebx, DWORD PTR [esp+0x18]
                              mov
   0x000e39fc <+28>:
                                     eax,DWORD PTR [esp+0x14]
                              mov
   0x000e3a00 <+32>:
                              call
                                     DWORD PTR gs:0x10
```

long int syscall (long int \_\_sysno, ...)

#### 64 bit functions

Code editor

```
\odot
1 int function(void * arg1, void * arg2, void * arg3, void * arg4, void * arg5)
 2 {
 3 4 }
    return 0:
 6
 8 int test(void * arg1, void * arg2, void * arg3, void * arg4, void * arg5){
9
       function((void*)1, (void*)2, (void*)3, (void*)4, (void*)5);
10 }
```

Assembly output

```
function(void*, void*, void*, void*, void*):
            push
                     rbp
            mov
                     rbp, rsp
 4
                    QWORD PTR [rbp-8], rdi
            mov
                    OWORD PTR [rbp-16], rsi
5
6
7
8
9
            mov
                    QWORD PTR [rbp-24], rdx
            mov
                    QWORD PTR [rbp-32], rcx
            mov
            mov
                     QWORD PTR [rbp-40], r8
                     eax. 0
            mov
            pop
                     rbp
            ret
12 test(void*, void*, void*, void*, void*):
            push
                     rbp
14
            mov
                     rbp, rsp
            sub
                     rsp, 40
16
            mov
                    OWORD PTR [rbp-8], rdi
                    QWORD PTR [rbp-16], rsi
            mov
18
            mov
                    OWORD PTR [rbp-24], rdx
                    QWORD PTR [rbp-32], rcx
            mov
20
21
22
23
24
25
26
27
                    OWORD PTR [rbp-40], r8
            mov
            mov
                     r8d, 5
                     ecx, 4
            mov
            mov
                     edx. 3
            mov
                     esi, 2
            mov
                     edi. 1
            call
                     function(void*, void*, void*, void*, void*)
            nop
28
            leave
            ret
```

# long int syscall (long int \_\_sysno, ...) gdb-peda\$ pdis syscall Dump of assembler code for function syscall: 0x0000000000e4ac0 <+0>: mov rax.rdi 0x0000000000e4ac3 <+3>: rdi,rsi mov 0x0000000000e4ac6 <+6>: rsi,rdx mov 0x0000000000e4ac9 <+9>: rdx.rcx mov 0x0000000000e4acc <+12>: r10,r8 mov 0x0000000000e4acf <+15>: r8.r9 mov 0x000000000e4ad2 <+18>: r9,QWORD PTR [rsp+0x8] mov 0x0000000000e4ad7 <+23>: syscall

- Handling ASLR with a ROP-based information leak
- Stack space fixing: when the initial overflow is not enough for the entire payload
- Hybrid exploits: using ROP to create a RWX page and then executing shellcode in that region
- Syscalls using ROP

- Writing exploits in bash is error-prone and only allows static payloads
- Because of ASLR static payloads are useless. Use Python!
- $\bullet$  We need something to facilitate I/O with the vulnerable binary: either locally or remotely

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# PWNTOOLS

### Task 0 walkthrough

Pwntools demo time!