







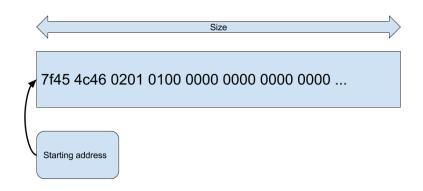


Session 0x06 Buffer Management

Security Summer School

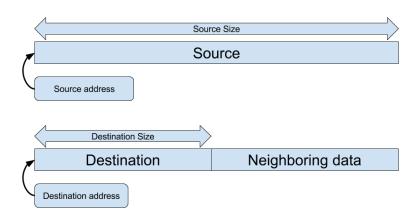
ACS/Ixia/Hexcellents

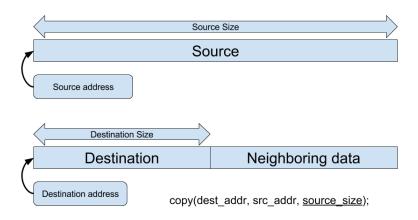
Buffers

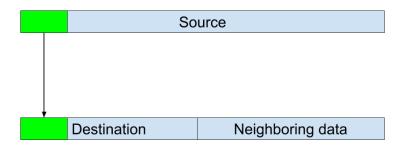


Possible locations

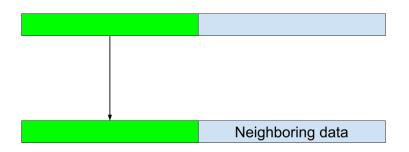
- Stack
- Heap
- .data
- .rodata
- .bss
- ...or any other memory region



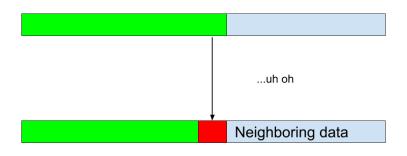




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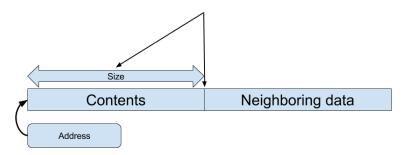


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• Why is this possible?

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Because these are imaginary



- Can anyone tell me where my buffers start and end?
- ...and their size?

```
00 00 00 00 00 00 00 00 00-48 65 6c 6c 6f 20 57 6f ......Hello Wo 72 6c 64 21 00 00 00-54 68 69 73 20 69 73 20 rld!....This is 74 68 65 20 73 65 63 6f-6e 64 20 62 75 66 66 65 the second buffe 72 00 00 00
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```

• Did you guess correctly?

```
char buffer1[6] = "Hello ";
char buffer2[2] = "Wo";
char buffer3[5] = "rld!\0";
char buffer4[12] = "This is the ";
char buffer5[14] = "second buffer\0";
```

The stack - brief reminder

Local var n Local var 1 Saved EBP (Frame pointer) Stack growth Saved EIP (Return address) Argument 1 Argument n

Stack buffer overflows

Stack growth

• What if?

Overflowable buffer Local var 1 Saved EBP (Frame pointer) Saved EIP (Return address) Argument 1 Argument n

Stack buffer overflows

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Buffer growth

Stack buffer overflows

Overflowable buffer Corrupted Local var 1 Corrupted Saved Frame pointer Stack growth Corrupted Return address Argument 1 Argument n

Buffer growth

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- No bounds checking?